Effective October 1, 2000 **CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN** (Column 1) (Column 2) TYPE **SMALL ENTITY TOTAL CLAIMS** RATE FEE RATE FEE FOR NUMBER FILED **NUMBER EXTRA** BASIC FEE 355.00 BASIC FEE 710.00 OR **TOTAL CHARGEABLE CLAIMS** minus 20= X\$ 9= X\$18≈ OR INDEPENDENT CLAIMS minus 3 = ፊ X40= X80= OR MULTIPLE DEPENDENT CLAIM PRESENT +270= +135= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR **TOTAL CLAIMS AS AMENDED - PART II** OTHER THAN **SMALL ENTITY** OR SMALL ENTITY (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-4 REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL AFTER PREVIOUSLY EXTRA FEE FEE MENDMENT PAID FOR Minus Total X\$18= X\$ 9= ၁၀ 0 OR Independent Minus ٥ X40= X80= ٥ OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM 6 +270= +135= OR TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) HIGHEST CLAINS ADDI-ADDI-8 REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE ENDMENT PREVIOUSLY AFTER **EXTRA** FEE FEE MENDMENT PAID FOR Minus Total X\$18= X\$ 9= OR Minus Independent X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE **TIONAL** PREVIOUSLY RATE AMENDMENT AFTER **EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus X\$18= XS 9= OR Minus Independent *** X40= X80= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

PATENT APPLICATION FEE DETERMINATION RECORD

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

(Rev. 9/00)

Potent and Trademark Office, U.S. DEPARTMENT OF COS

OR

TOTAL

ADDIT, FEE

polication or Docket Number

+135=

ADDIT. FEE

^{*} If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

" If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, onter "20." ""If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."